

# INCREASING THE QUALITY OF VOCATIONAL EDUCATION WITH THE SAMPLES OF ARTIFICIAL INTELLIGENCE TECHNOLOGY IN DIFFERENT FIELDS

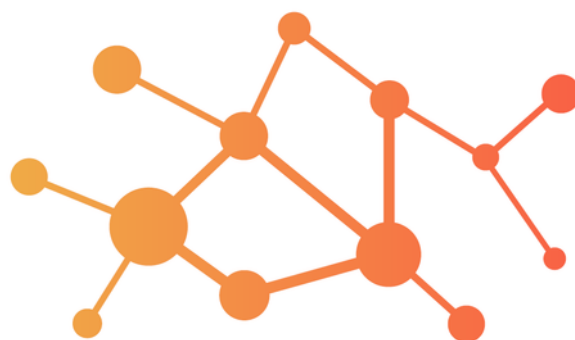
## EU2AI PROJECT

The project focuses on the application of a gamification concept to artificial intelligence training for distance learning in order to improve the overall student characteristic for motivation and participation in online courses. An assessment system will be designed to follow the student's progress and students will be guided with the necessary feedback.

For these reasons, project goals:

- To train students with the qualifications that the workforce is looking for;
- Developing the proficiency of teachers and students in the field of AI;
- Development of digital skills and distance education at the education and training level;
- To promote continuing vocational education and training with easy access to content through our distance learning platform;

## 1ST NEWSLETTER



# EU2AI

**Project type:** International

**Project duration:** 2021-2023

**Funding programme:** Erasmus+, KA220-VET - Cooperation partnerships in vocational education and training

**Coordinator:** Burgas Free University

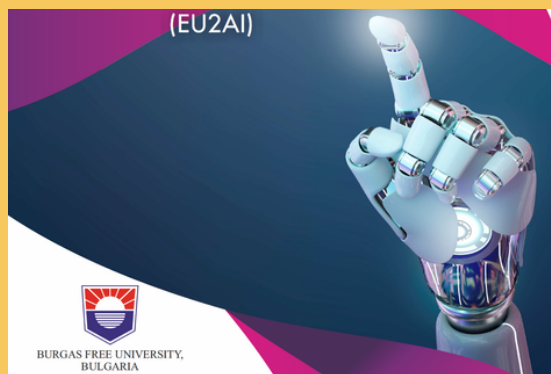


AI is a technology that mimics human intelligence, allowing computer applications to learn from experience via iterative processing and algorithmic training.

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## ● EU2AI PROJECT ●

The topic of artificial intelligence is currently one of the most popular science fields in the world. The researches and future artificial intelligence predictions show that artificial intelligence will have a great importance in shaping the future. The USA and China continue to lead the world in this regard. However, with the plans and strategies of the European commission, it will show itself in this game in Europe. The Commission and Member States agreed to join forces on AI policy and investment in 2018. The revised Coordinated Plan on AI was published in April 2021. Maximising resources and coordinating investments is a critical component of the Commission's AI strategy. Through the Digital Europe and Horizon Europe programs, the Commission plans to invest € 1 billion per year in AI. It will mobilise additional investments from the private sector and the Member States in order to reach an annual investment volume of € 20 billion over the course of this decade. And, the newly adopted Recovery and Resilience Facility makes € 134 billion available for digital and will be a game-changer, allowing Europe to amplify its ambitions and become a global leader in developing cuttingedge, trustworthy AI.



AI systems get smarter with each successful round of data processing since each interaction allows the system to test and measure solutions, and develop expertise in the task it's been set to accomplish.

Since this can be completed rapidly, much faster than the rate a human being would be able to perform similar work, AI systems can become experts far faster than humans, making them incredibly effective options for any process requiring intelligent decision making.



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